

Comp115: Databases

Tree-structured indexing

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Some Reminders

HW3 will be out soon (last homework)

Exercises will be posted for some lectures

→ reading material to help you for midterms

solutions will be posted

midterm 1 is on March 13th

SQL hands-on test (tentatively) on March 15th

project will be out this week and you will be able to work until the end of the semester

Tree-structured indexing

Intro & B⁺-Tree

Insert into a B⁺-Tree

Delete from a B⁺-Tree

Prefix Key Compression & Bulk Loading

Introduction

Recall: 3 alternatives for data entries k^ :*

- Data record with key value k
- $\langle k, \text{rid of data record with search key value } k \rangle$
- $\langle k, \text{list of rids of data records with search key } k \rangle$

Choice is orthogonal to the *indexing technique* used to locate data entries k^* .

Tree-structured indexing techniques support both *range searches* and *equality searches*.

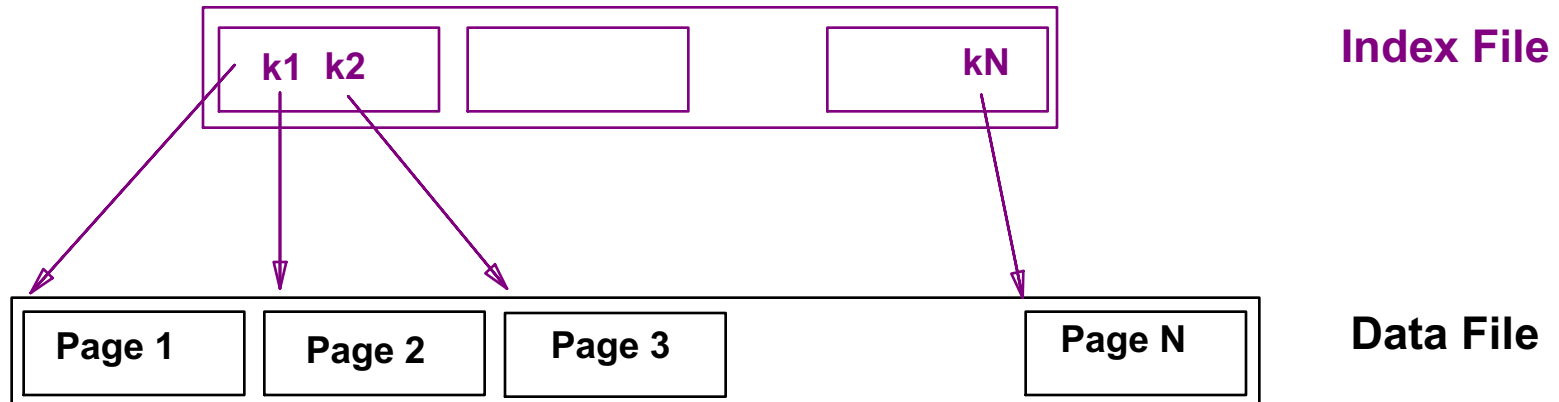
Range Searches

“Find all students with $gpa > 3.0$ ”

- If data is in sorted file, do binary search to find first such student, then scan to find others.
- Cost of maintaining sorted file + performing binary search in a database can be quite high. Q: Why???



Simple idea: Create an “index” file.



☞ *Can do binary search on (smaller) index file!*

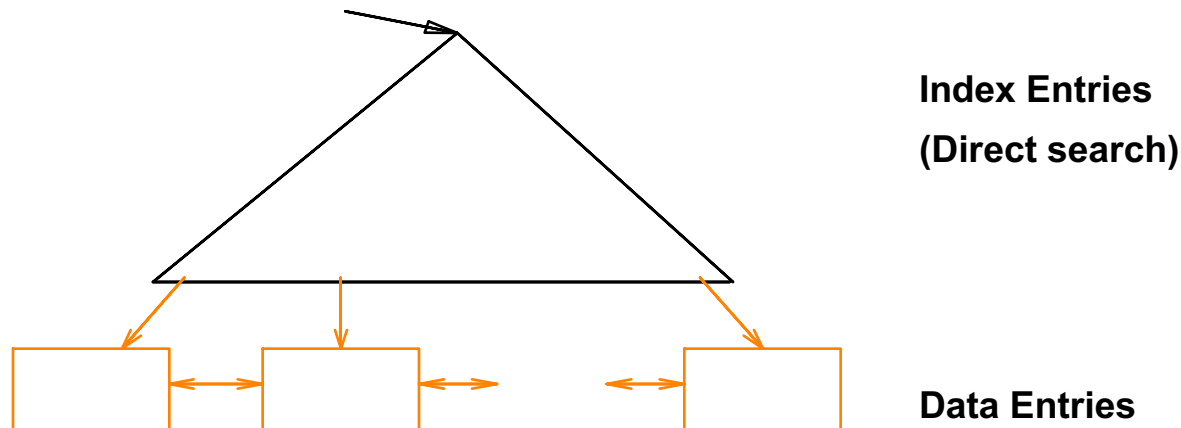
B+ Tree: The Most Widely-Used Index

Insert/delete at $\log_F N$ cost; keep tree *height-balanced*.
(F = fanout, N = # leaf pages)

Minimum 50% occupancy (except for root). Each node contains $d \leq m \leq 2d$ entries. “ d ” is called the *order* of the tree.

Supports equality and range-searches efficiently.

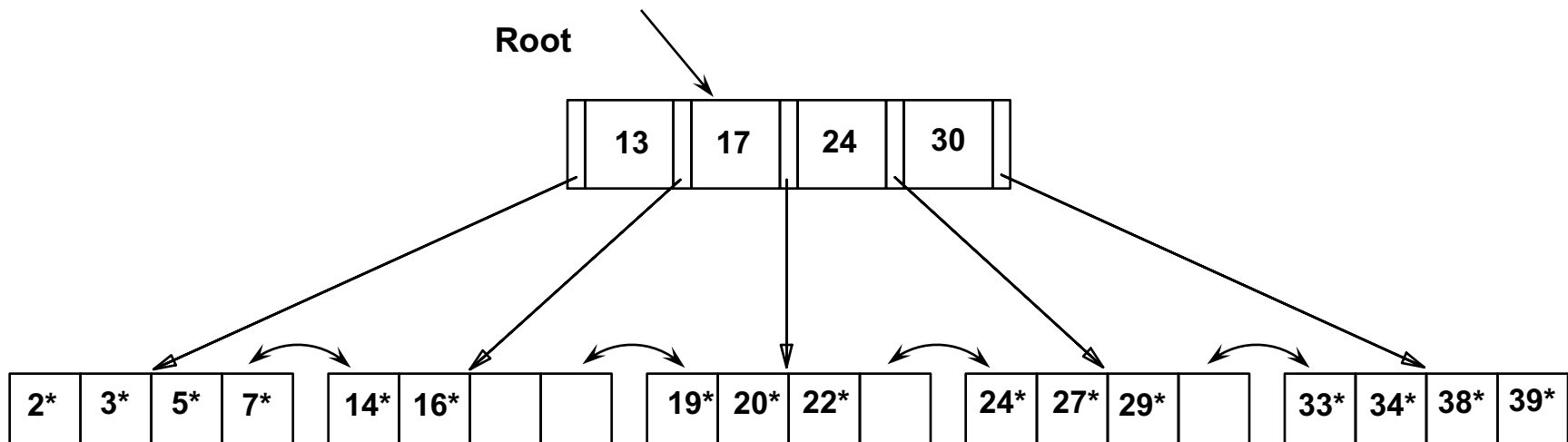
All searches go from root to leaves, in a dynamic structure.



Example B+ Tree

Search begins at root, and key comparisons direct it to a leaf.

Search for 5^* , 15^* , all data entries $\geq 24^*$...



👉 *Based on the search for 15^* , we know it is not in the tree!*

B+ Trees in Practice (cool facts!)

Typical order: 100. Typical fill-factor: 67%.

- average fanout = $2 * 100 * 0.67 = 134$

Typical capacities:

- Height 4: $133^4 = 312,900,721$ entries
- Height 3: $133^3 = 2,406,104$ entries

Can often hold top levels in buffer pool:

- Level 1 = 1 page = 8 KB
- Level 2 = 134 pages = 1 MB
- Level 3 = 17,956 pages = 140 MB

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Inserting a Data Entry into a B+ Tree

Find correct leaf L .

Put data entry onto L .

- If L has enough space, *done!*
- Else, must split L (into L and a new node $L2$)
 - Redistribute entries evenly, copy up middle key.
 - Insert index entry pointing to $L2$ into parent of L .

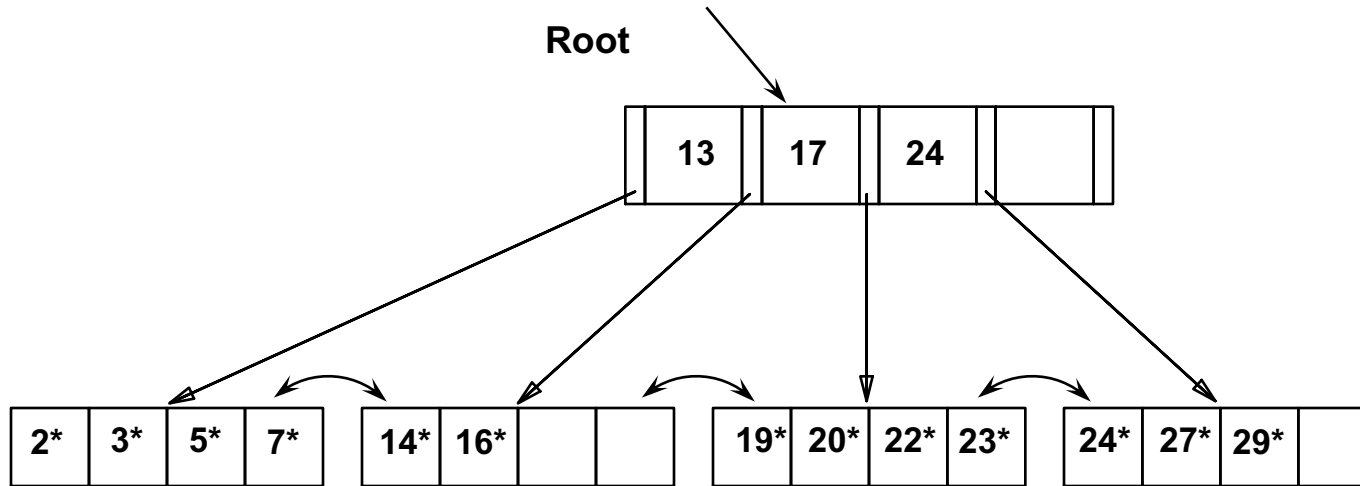
This can happen recursively

- To split index node, redistribute entries evenly, but push up middle key. (Contrast with leaf splits.)

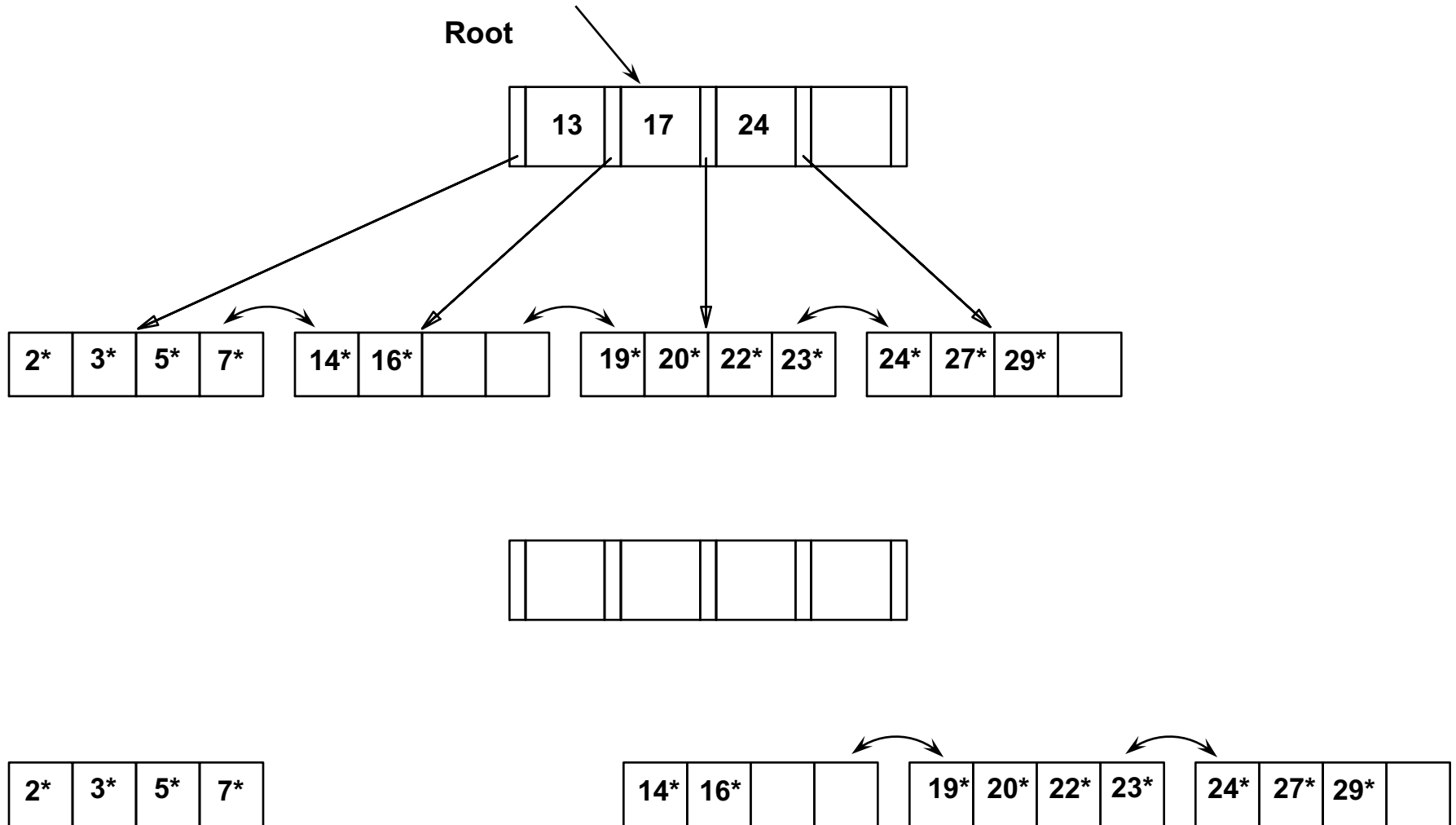
Splits “grow” tree; root split increases height.

- Tree growth: gets wider or one level taller at top.

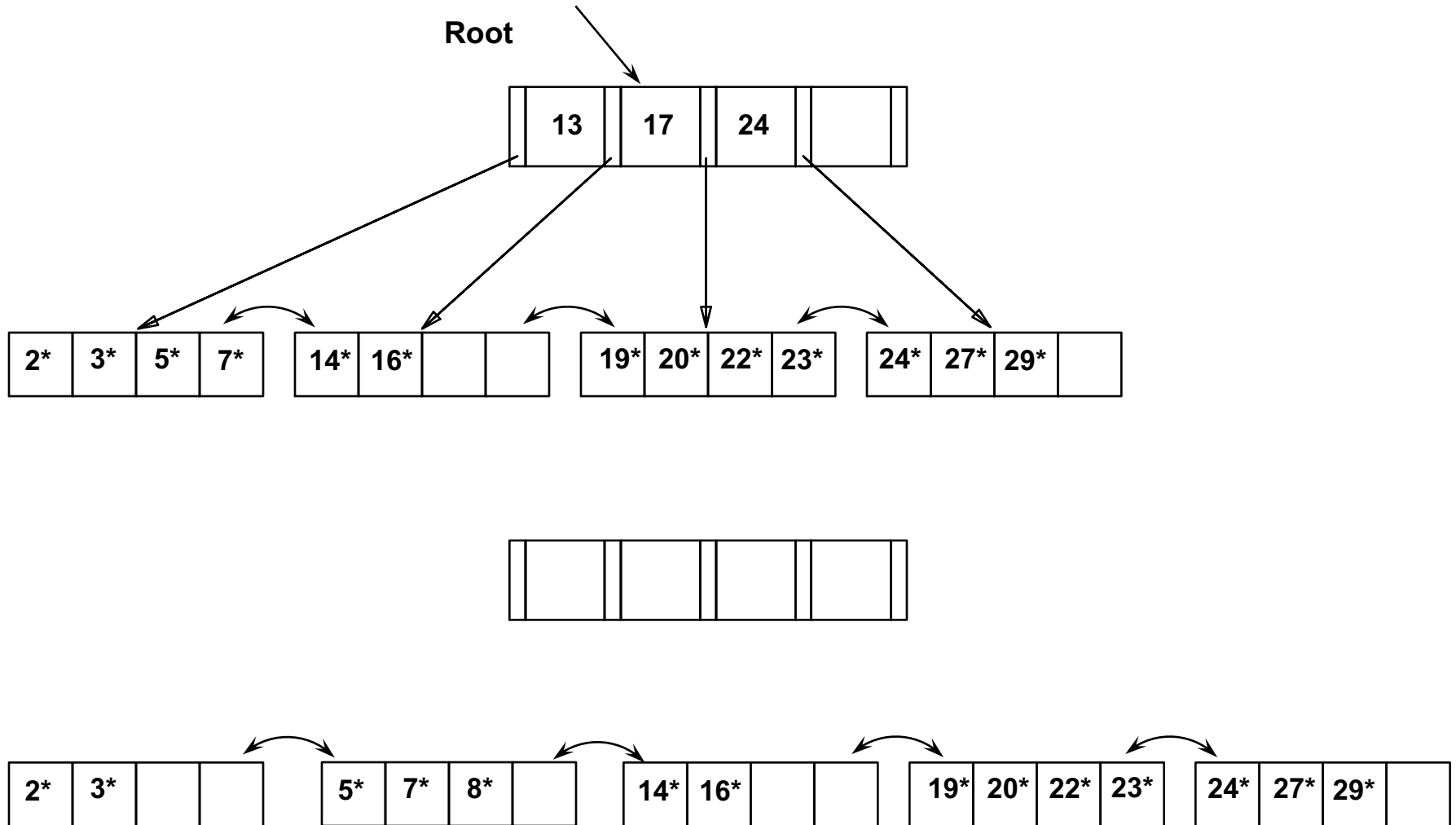
Example B+ Tree - Inserting 8*



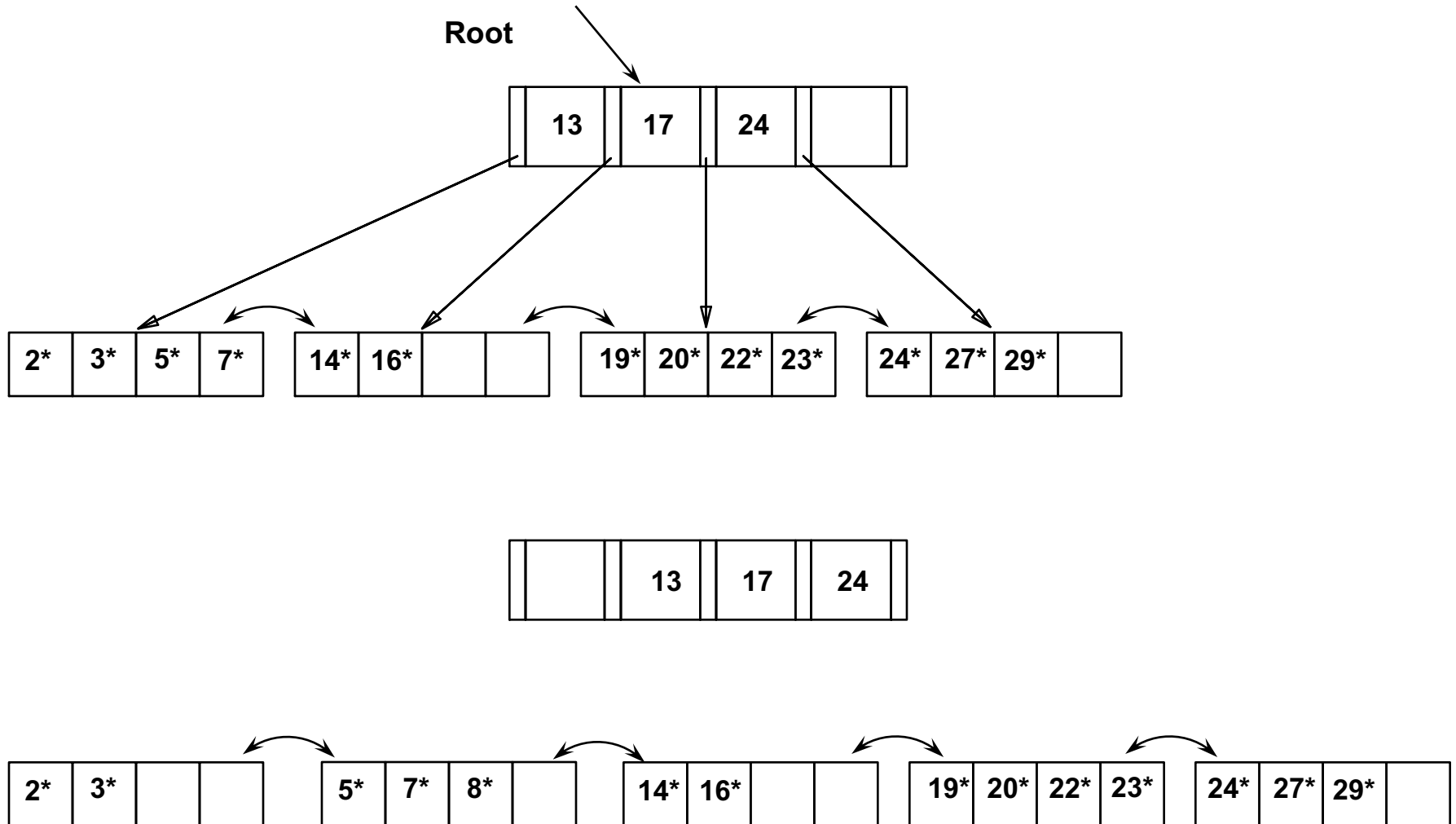
Example B+ Tree - Inserting 8*



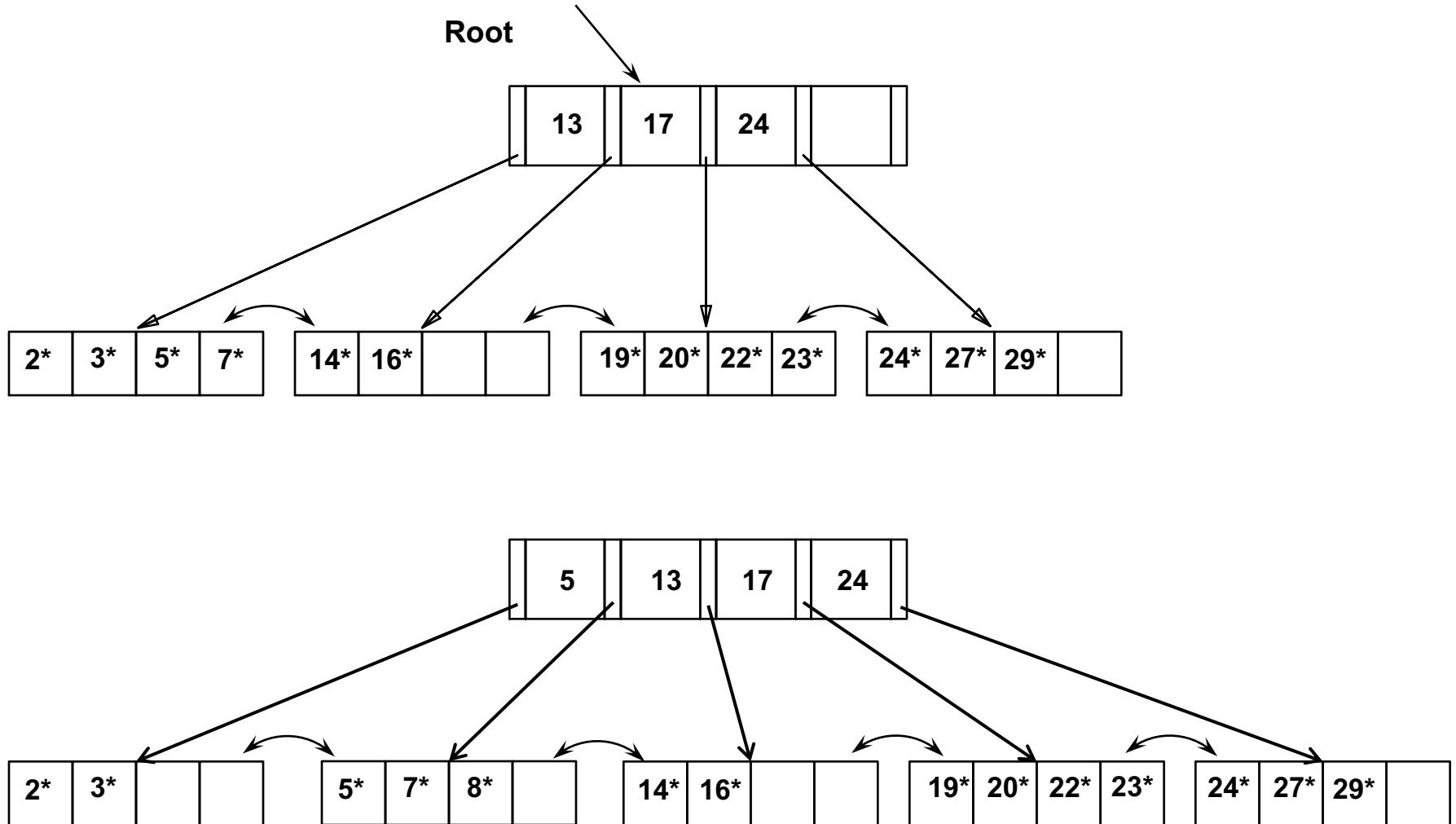
Example B+ Tree - Inserting 8*



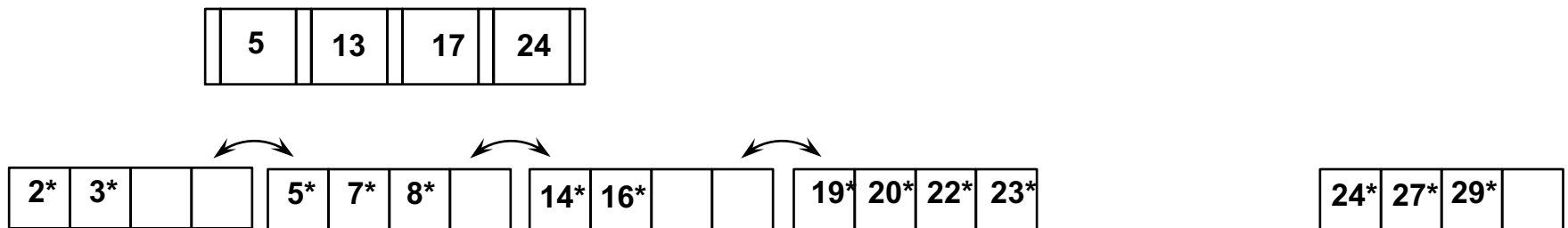
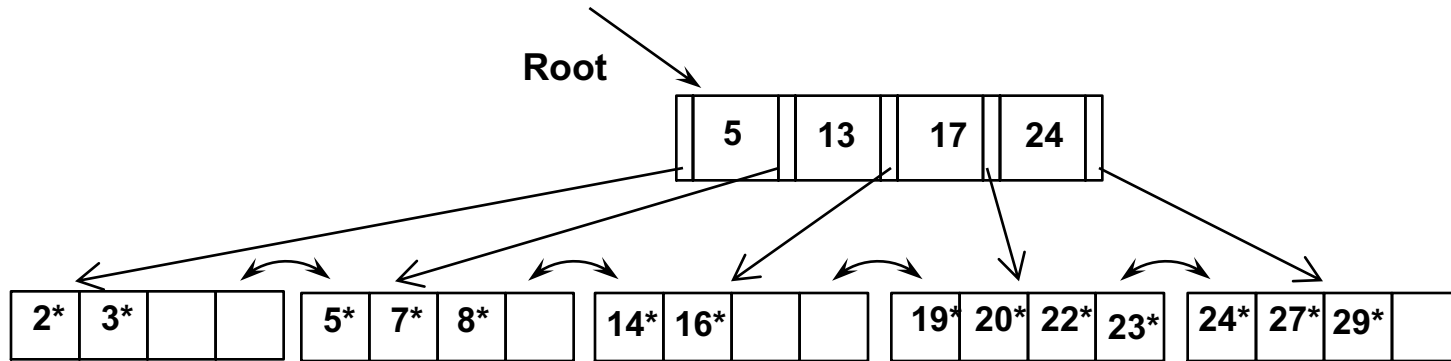
Example B+ Tree - Inserting 8*



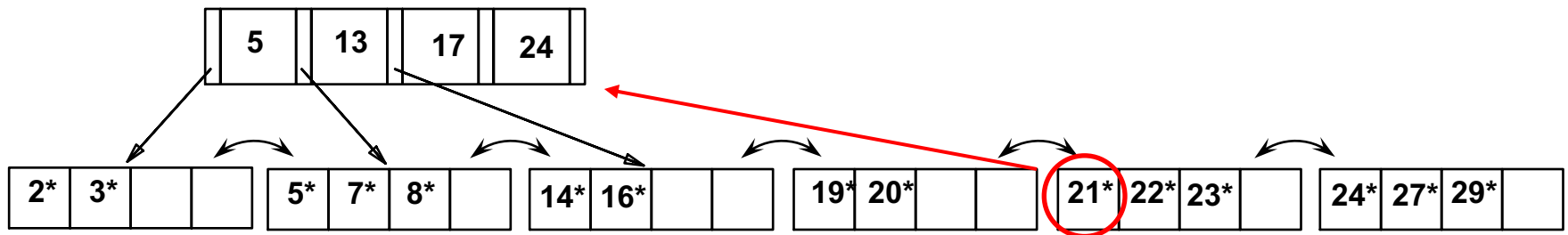
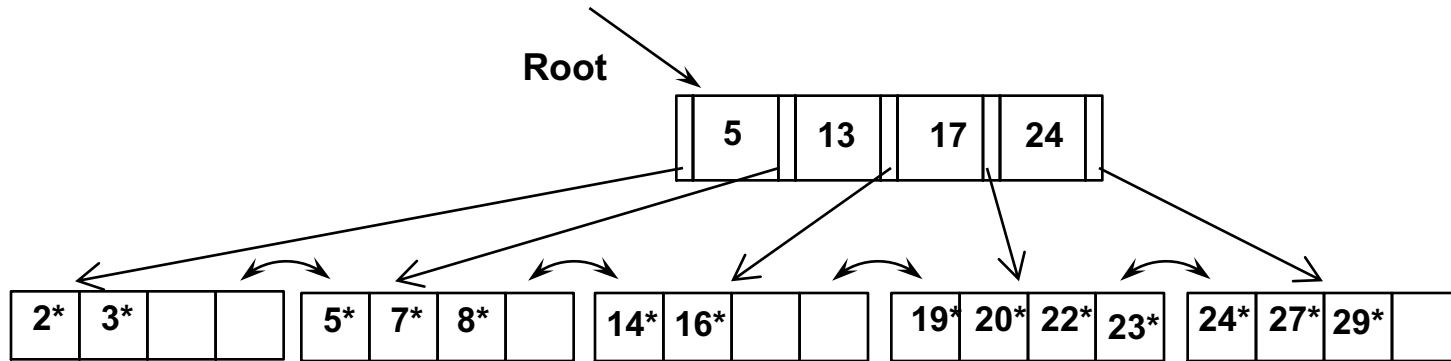
Example B+ Tree - Inserting 8*



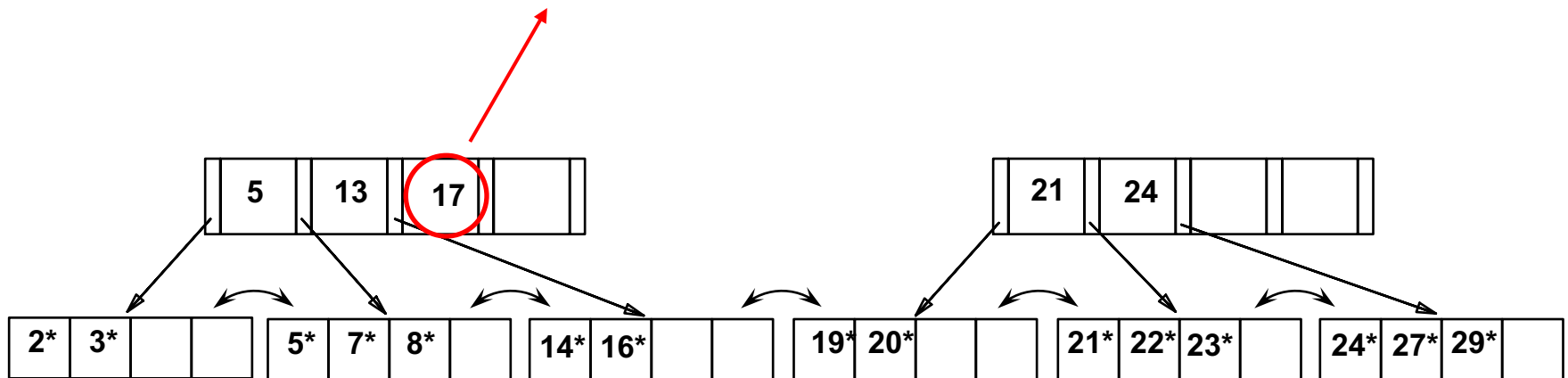
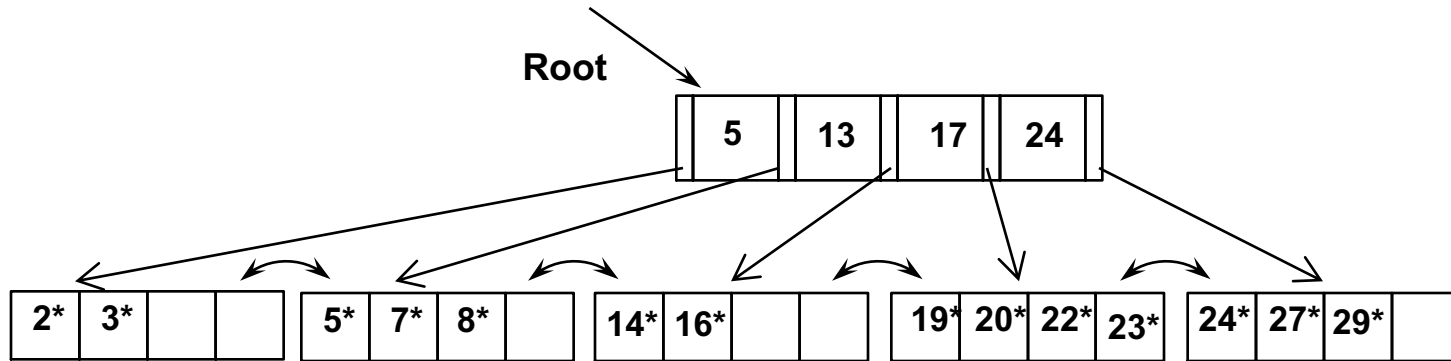
Example B+ Tree - Inserting 21*



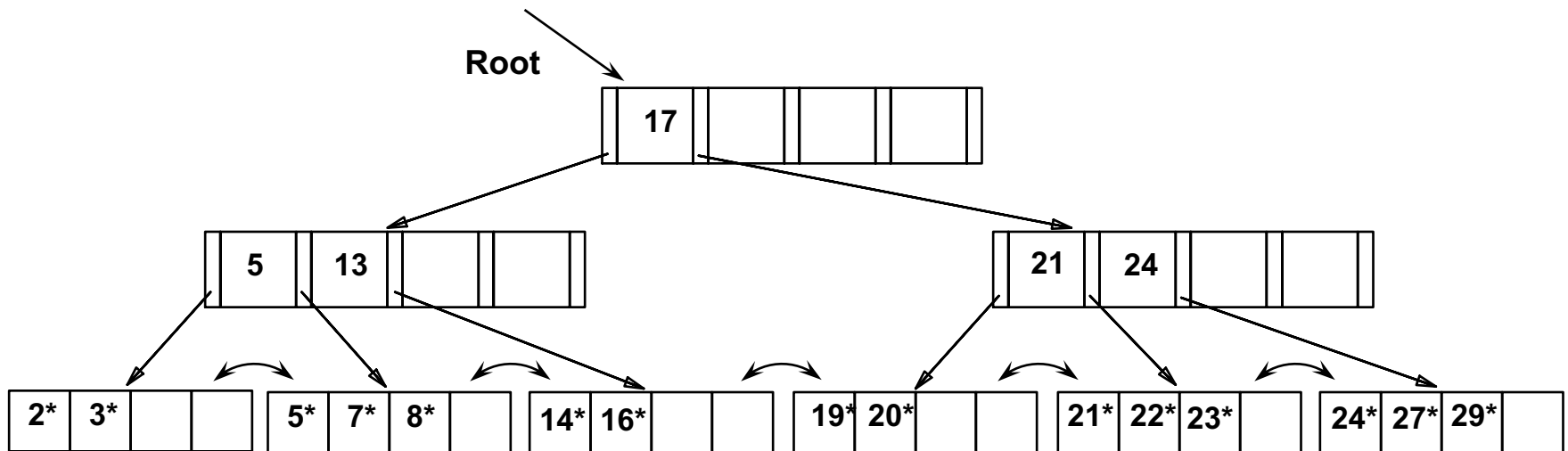
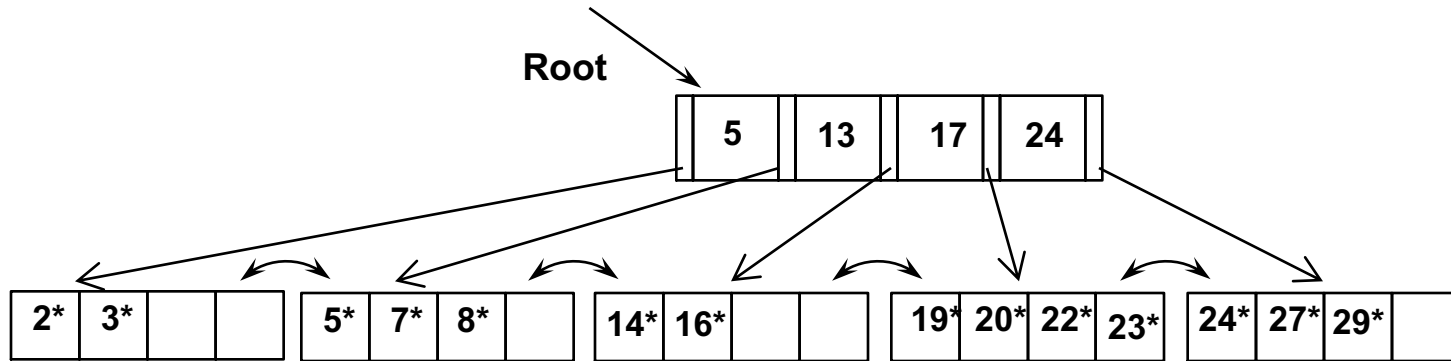
Example B+ Tree - Inserting 21*



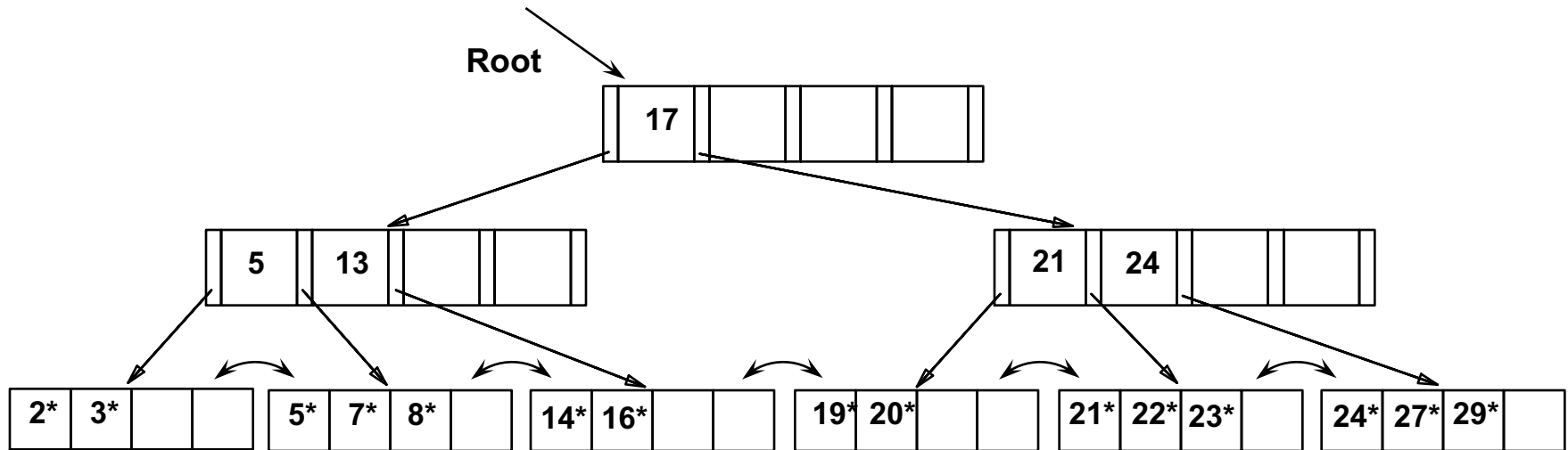
Example B+ Tree - Inserting 21*



Example B+ Tree - Inserting 21*



Example B+ Tree



Notice that root was split, leading to increase in height.

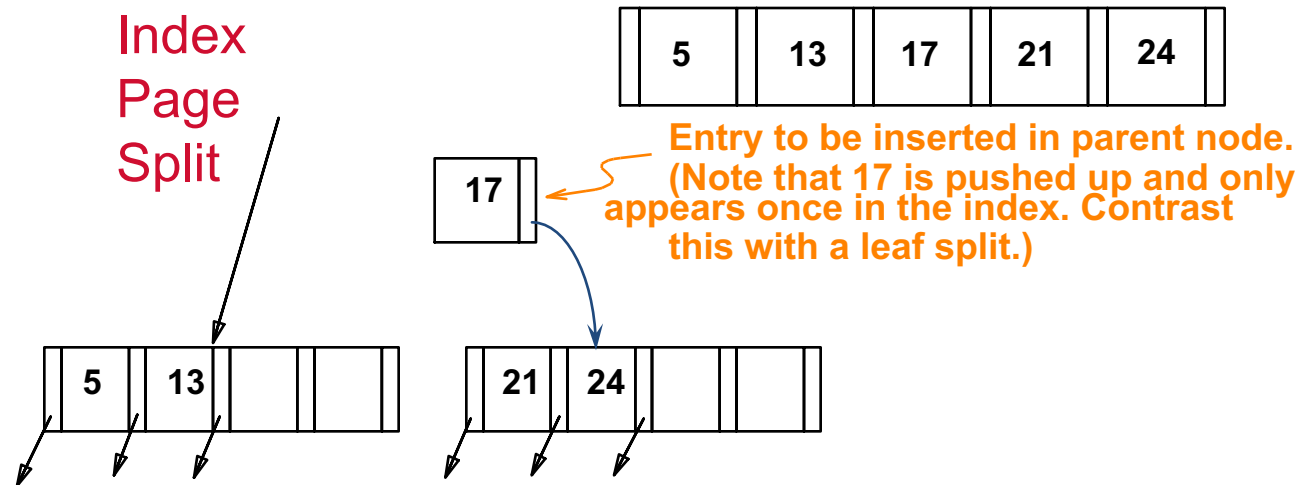
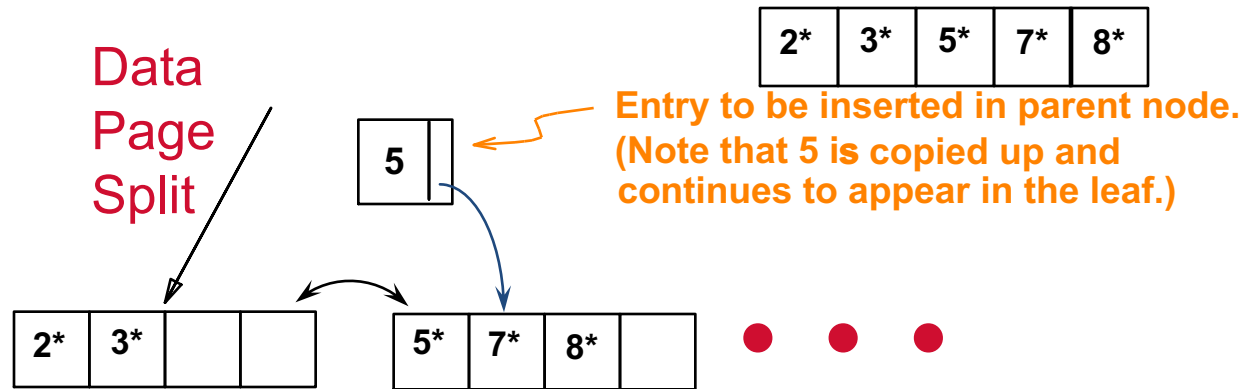
In this example, we can avoid split by re-distributing entries; however, this is usually not done in practice.

Example: Data vs. Index Page Split

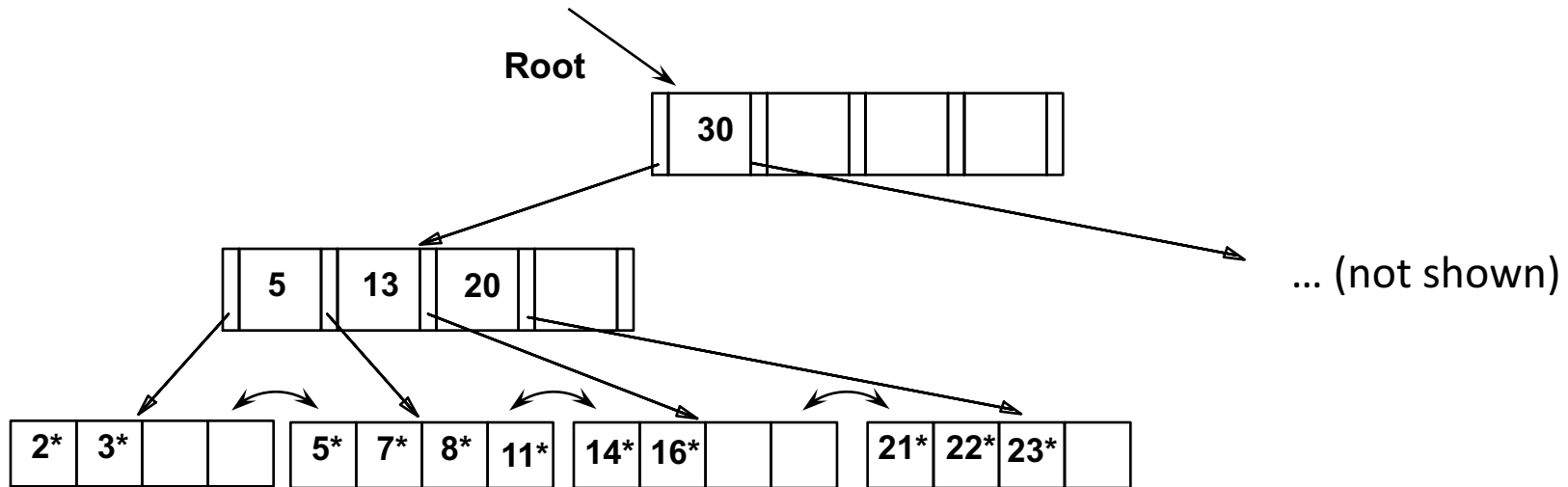
minimum occupancy is guaranteed in both leaf and index page splits

copy-up for data page splits

push-up for index page split



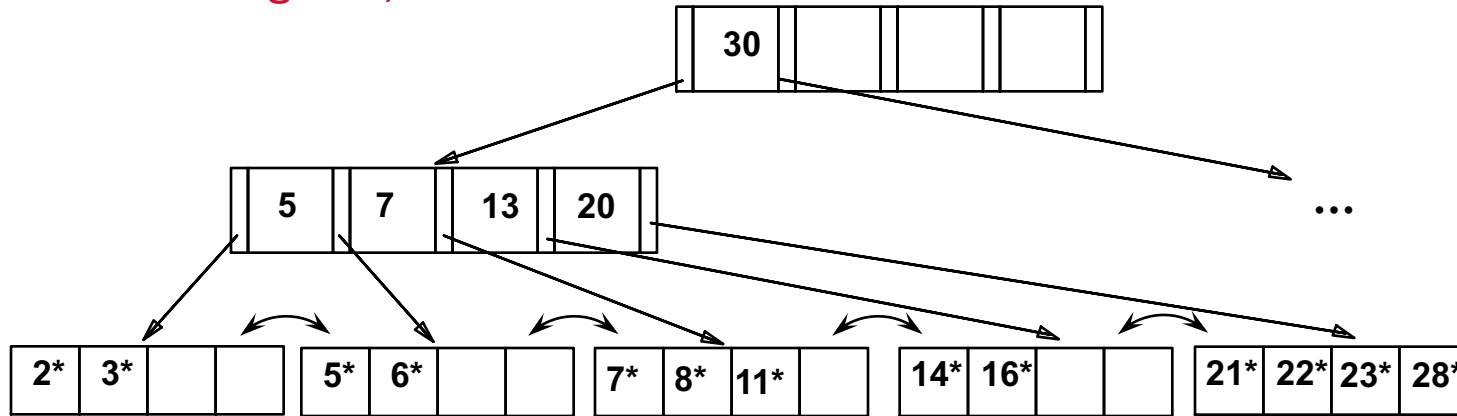
Now you try...



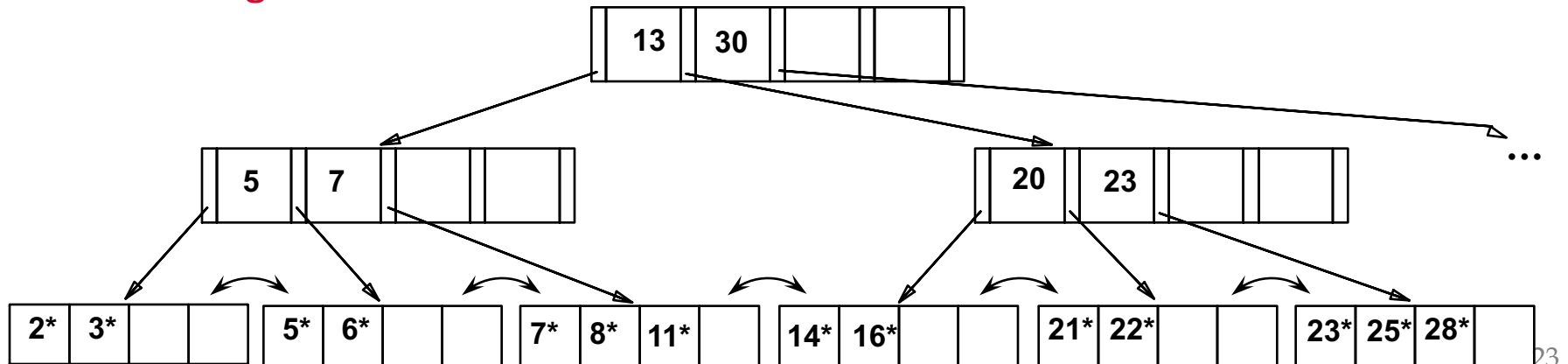
Insert the following data entries (in order): 28*, 6*, 25*

Answer...

After inserting 28*, 6*



After inserting 25*



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Prefix Key Compression & Bulk Loading

Deleting a Data Entry from a B+ Tree

Start at root, find leaf L where entry belongs.

Remove the entry.

- If L is at least half-full, *done!*
- If L has only **$d-1$** entries,
 - Try to **re-distribute**, borrowing from sibling (*adjacent node with same parent as L*).
 - If re-distribution fails, **merge** L and sibling.

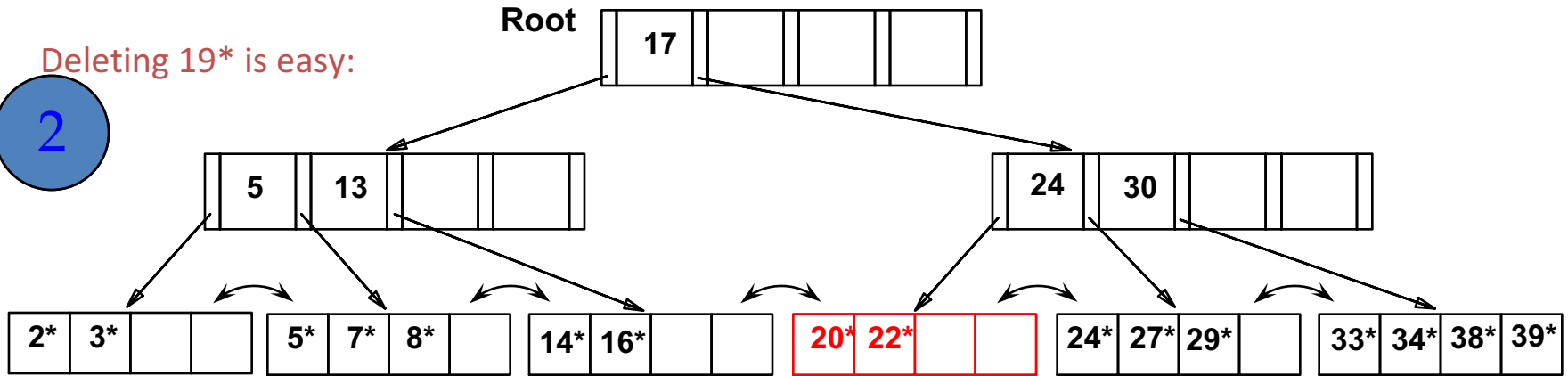
If merge occurred, must delete entry (pointing to L or sibling) from parent of L .

Merge could propagate to root, decreasing height.

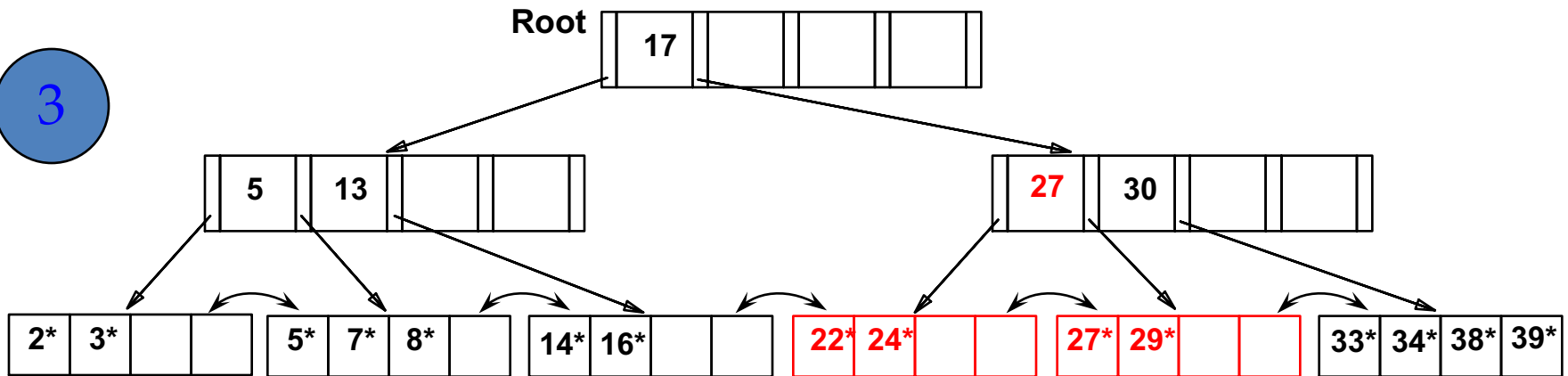
Example: Delete 19* & 20*

Deleting 19* is easy:

2



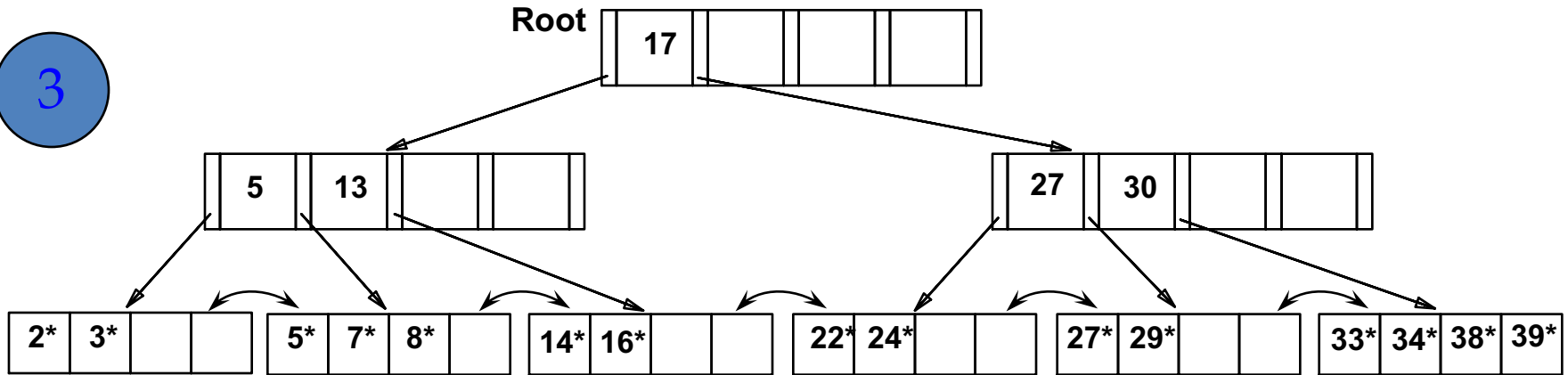
3



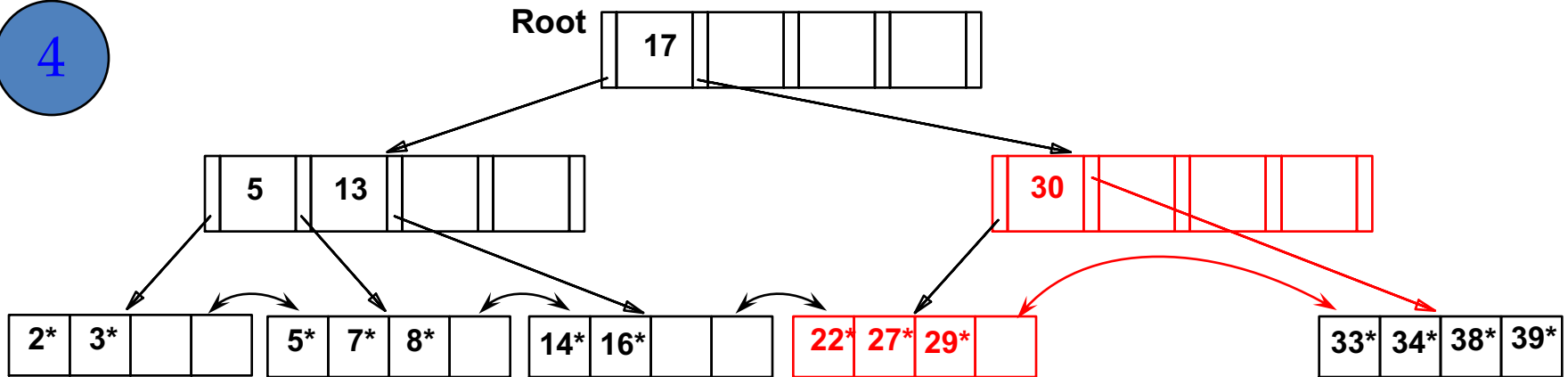
Deleting 20* is done with **re-distribution**. Notice how middle key is *copied up*.

... and then deleting 24*

3



4



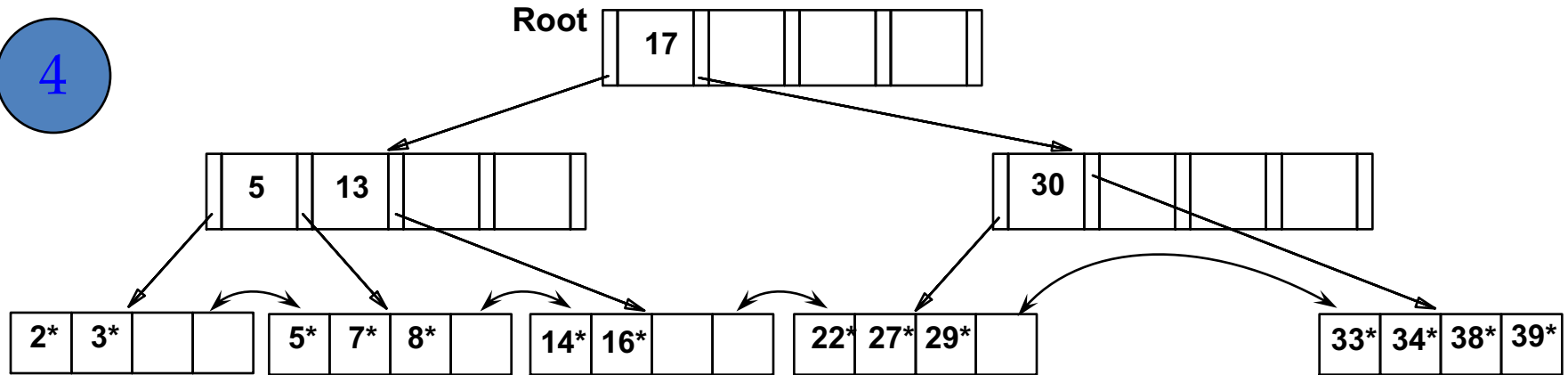
Must **merge** leaves

... but are we done??

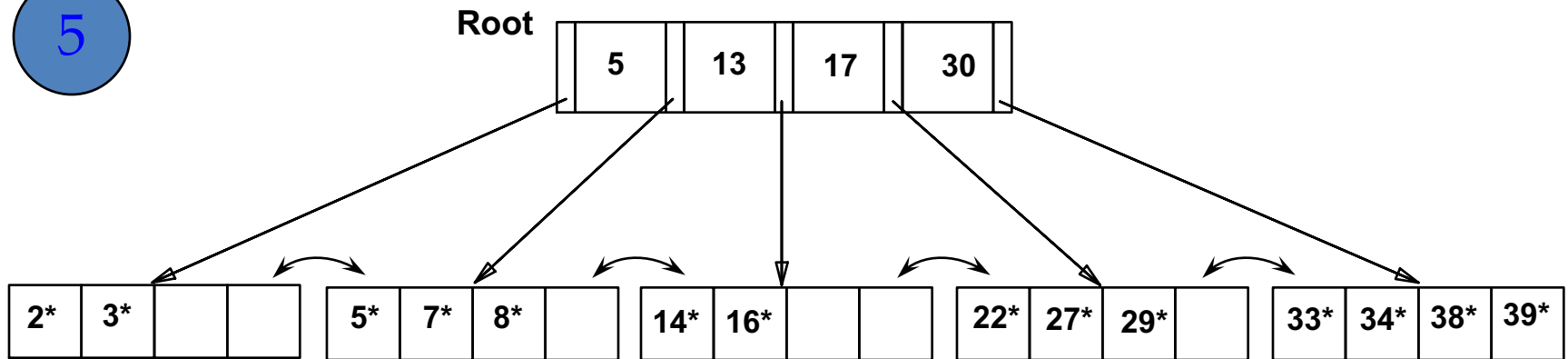


... merge non-leaf nodes, shrink tree

4




5

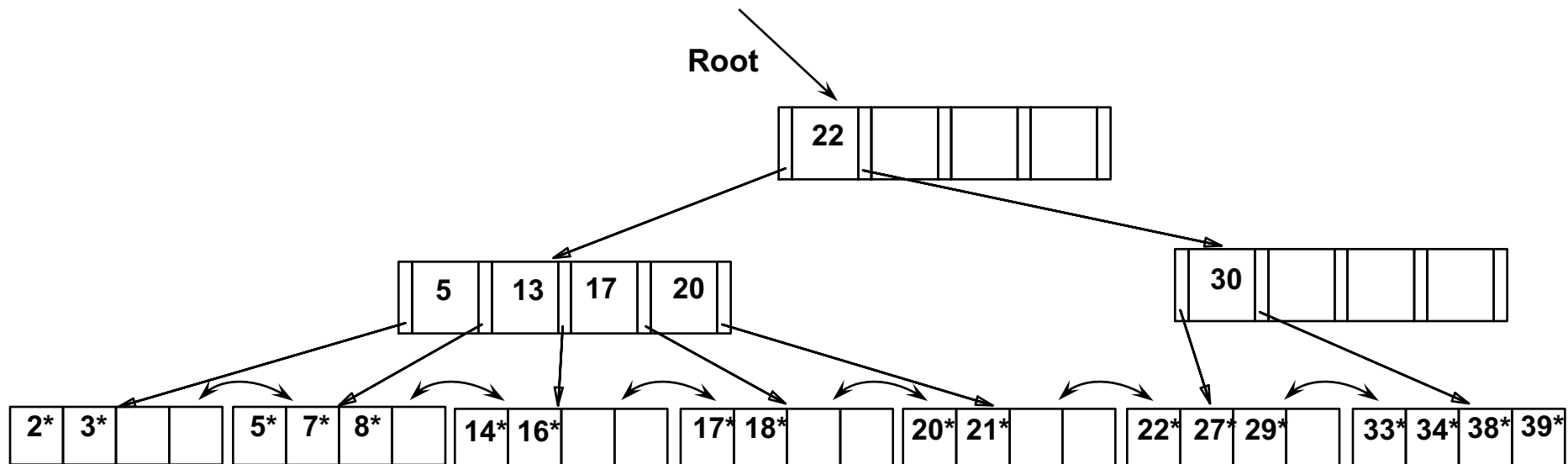


Example of non-leaf re-distribution

Tree is shown below *during deletion* of 24^* .

What could be a possible initial tree? 

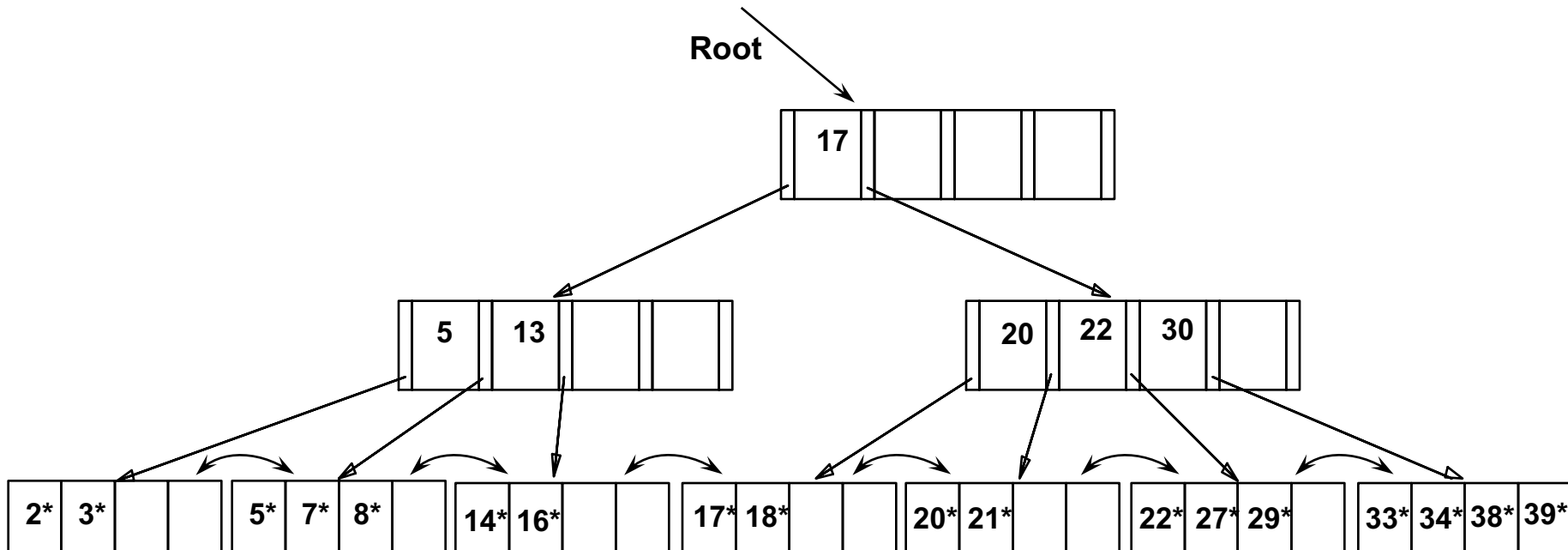
In contrast to previous example, can re-distribute entry from left child of root to right child.



After Re-distribution

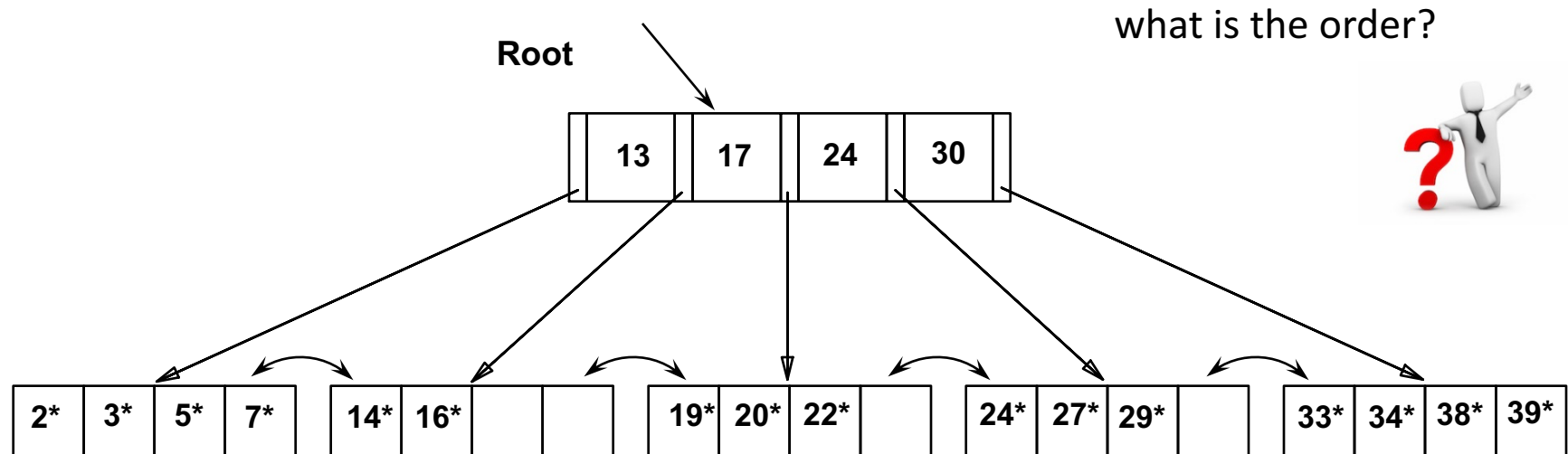
Intuitively, entries are **re-distributed by “pushing through”** the splitting entry in the parent node.

[it suffices to re-distribute index entry with key 20; we’ve re-distributed 17 as well for illustration]



Reminders

begin at root, compare keys to reach the leaf
 “order” d means d to 2^*d elements



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Prefix Key Compression & Bulk Loading

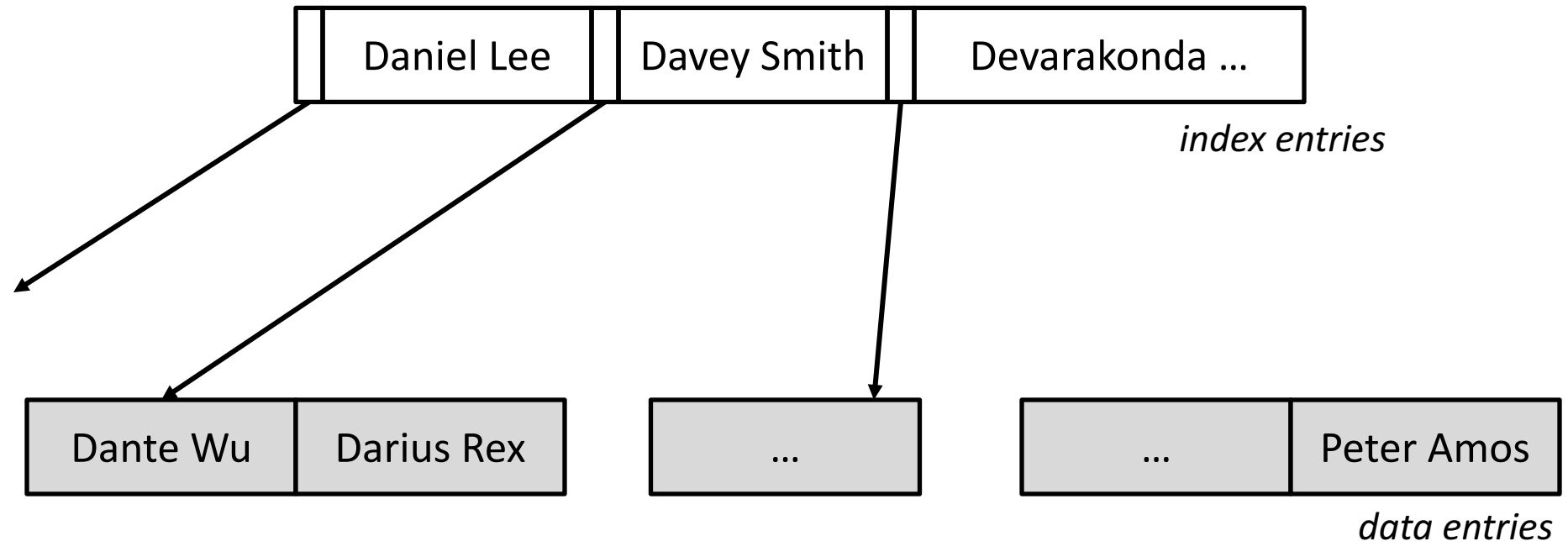
Prefix Key Compression

we want to increase fan-out

why?



key values in index entries (internal nodes) are used to “direct traffic”



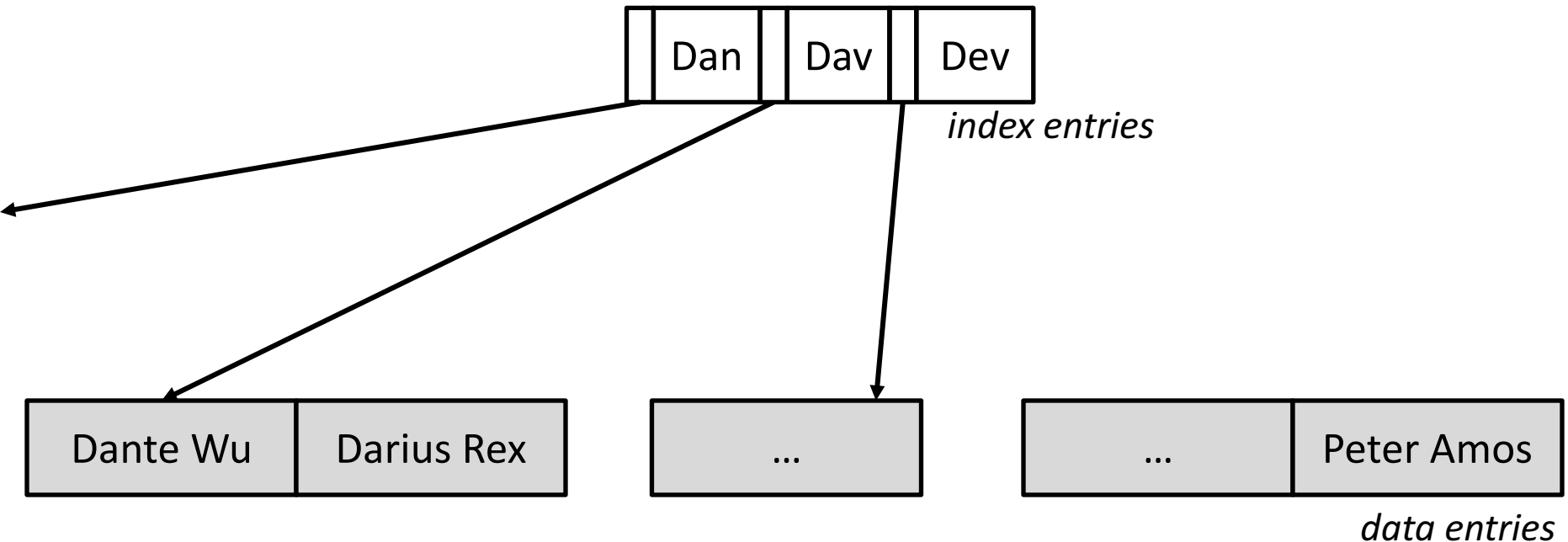
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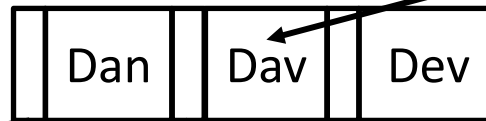
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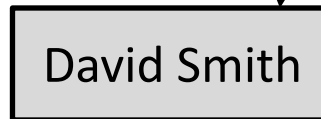
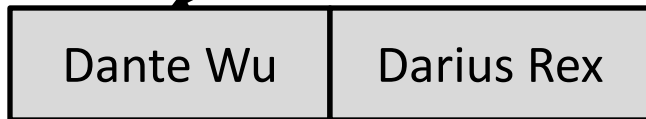


key values in index entries (internal nodes) are used to “direct traffic”

remember: Davey Smith



index entries



data entries

is it ok now?



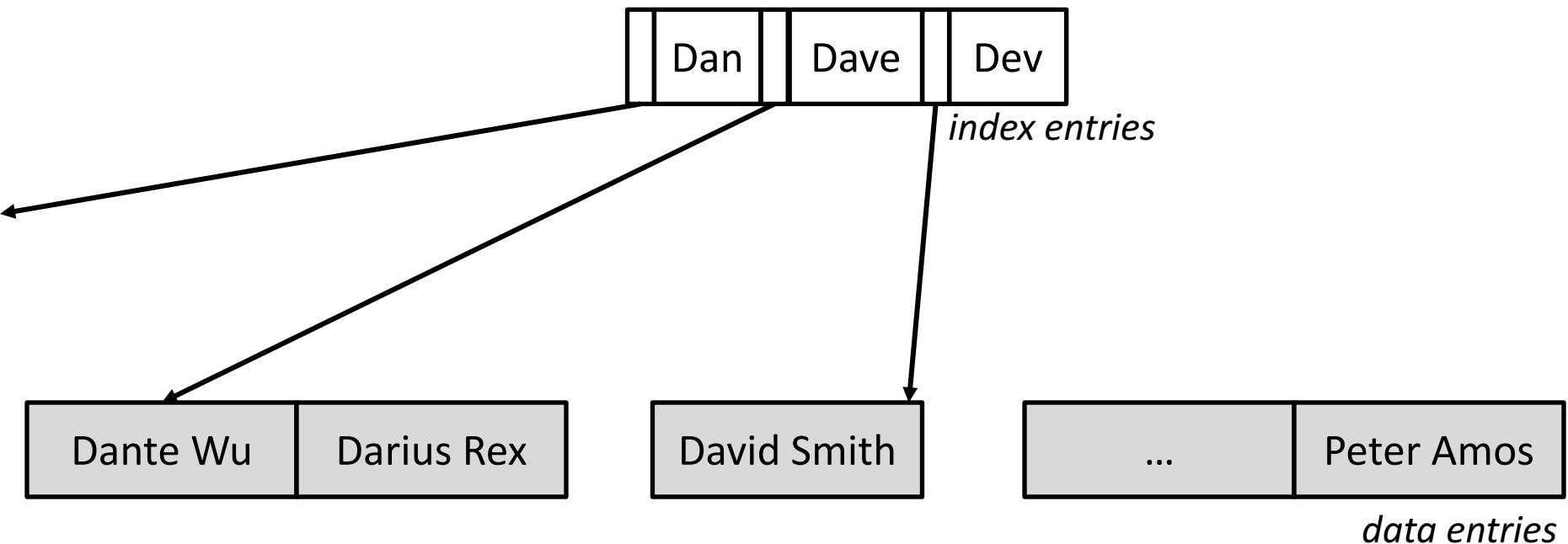
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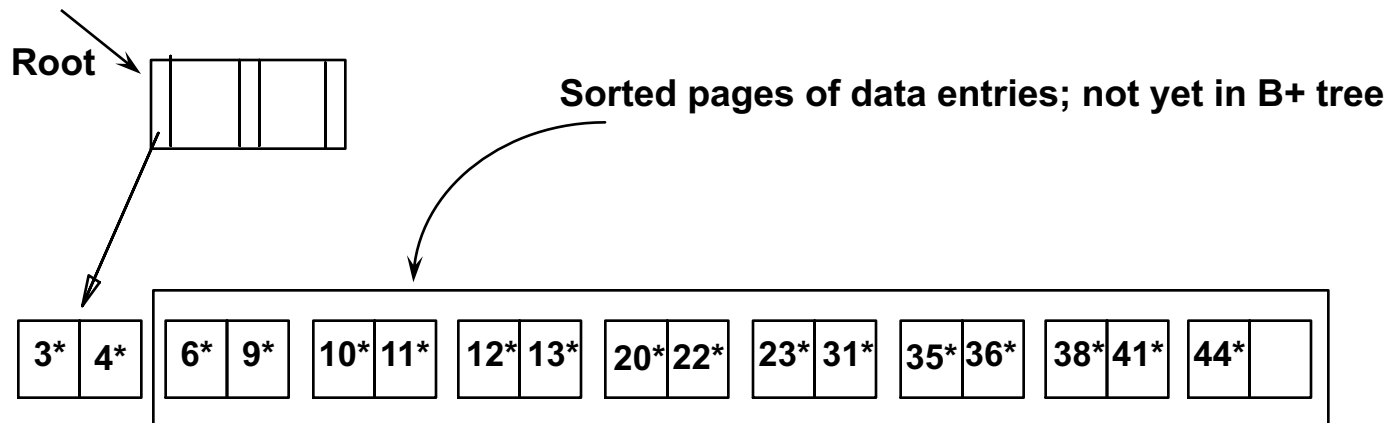
insert/delete must be suitably modified

Bulk Loading of a B+ Tree

If we have a large collection of records, and we want to create a B+ tree on some field, doing so by repeatedly inserting records is very slow.

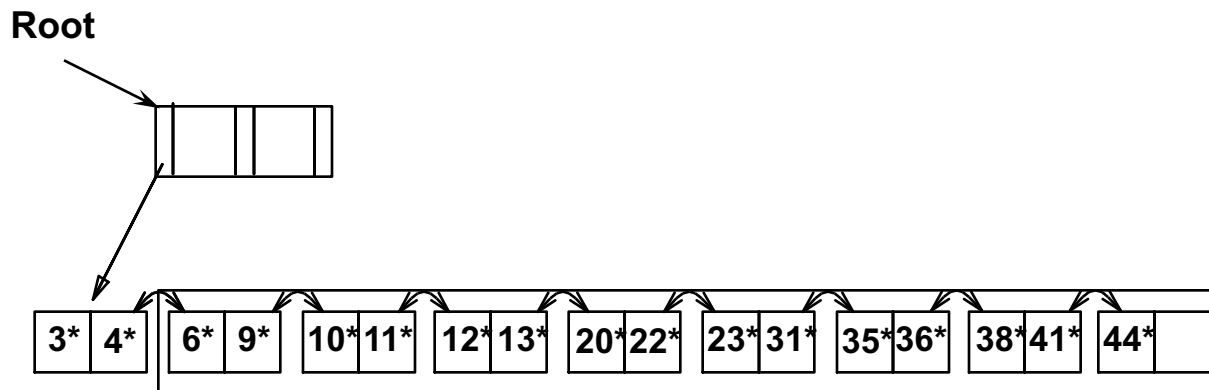
Bulk Loading can be done much more efficiently.

Initialization: Sort all data entries, insert pointer to first (leaf) page in a new (root) page.



Bulk Loading (Contd.)

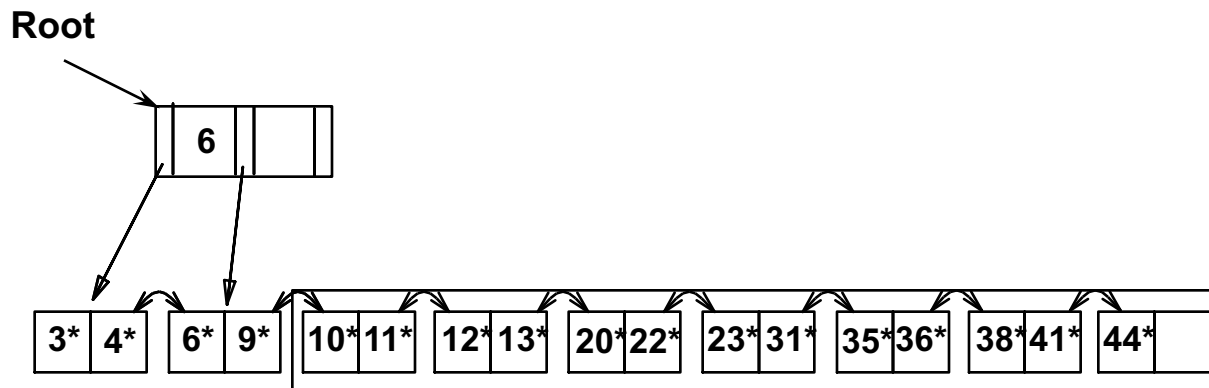
where to insert: into right-most index page just above leaf level
what to insert: the left-most value of the new leaf



what to do when full? when this fills up, splits node
 (if needed split may go up right-most path to the root)

Bulk Loading (Contd.)

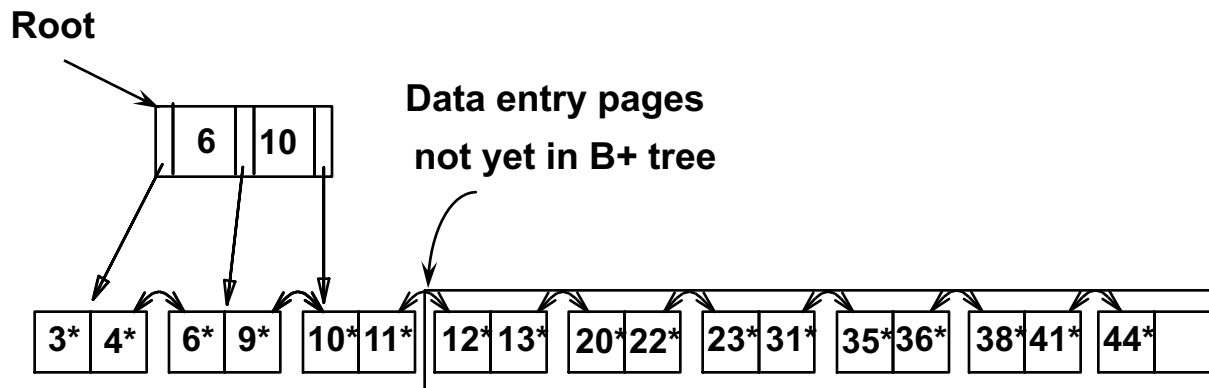
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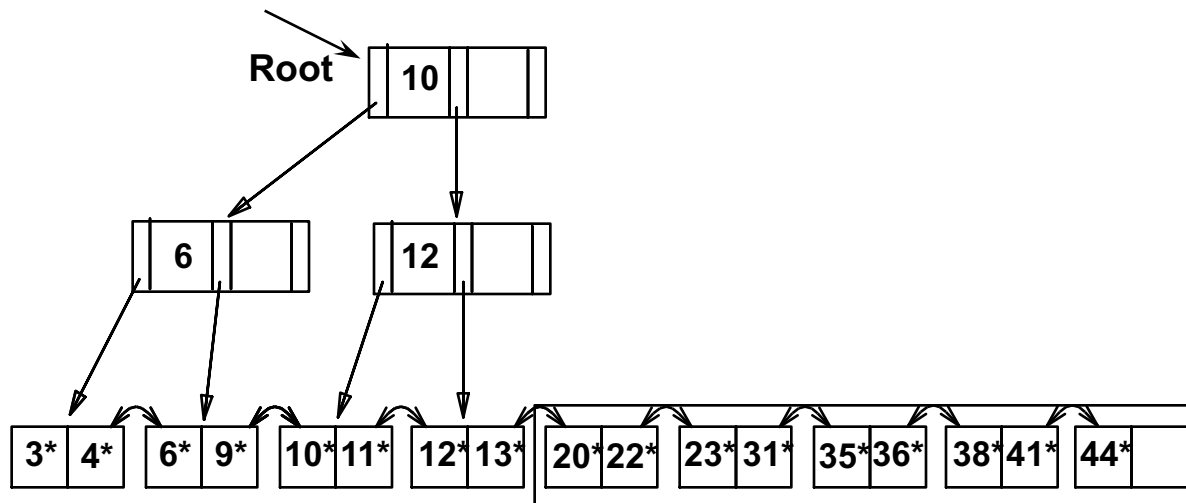
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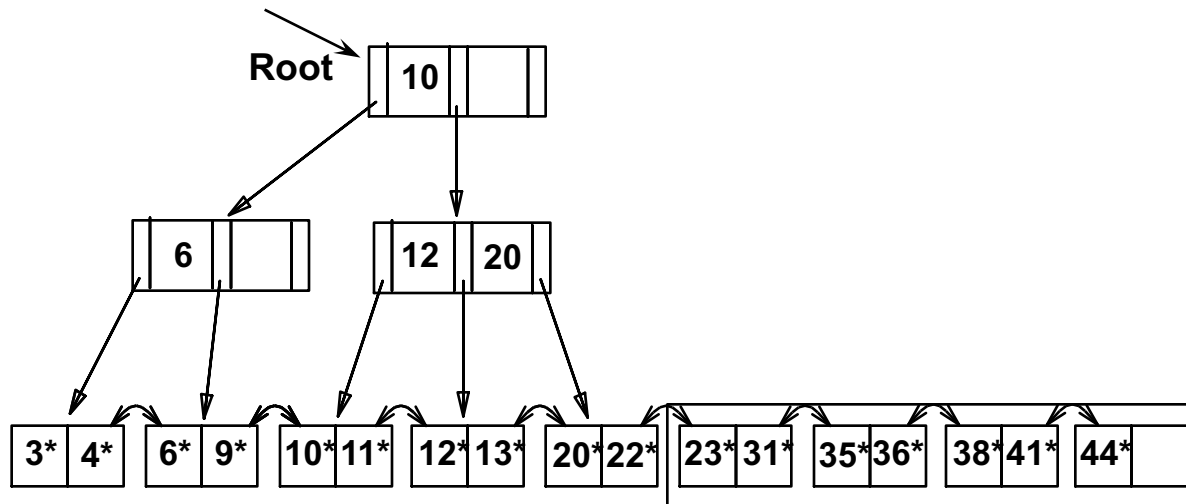
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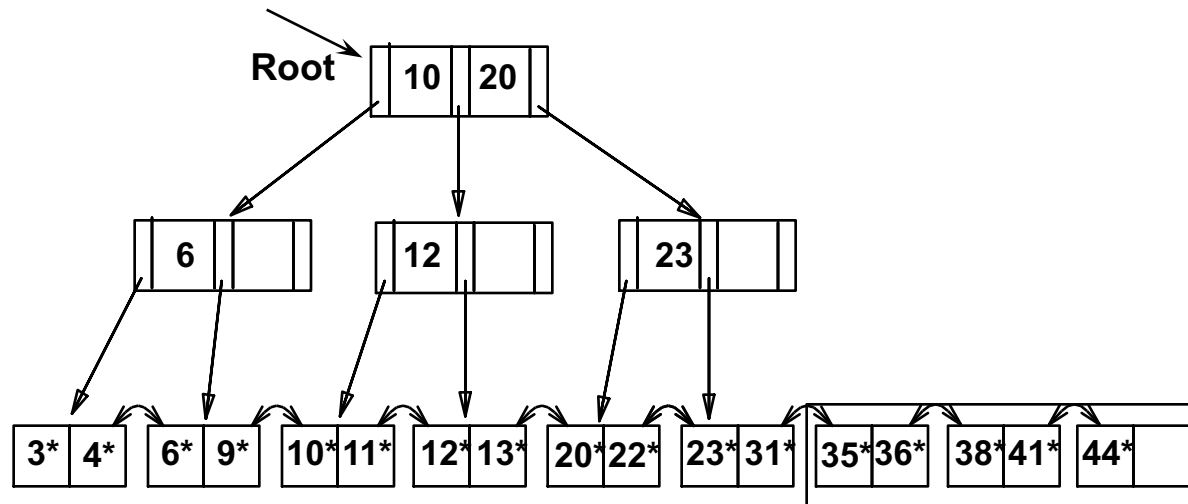
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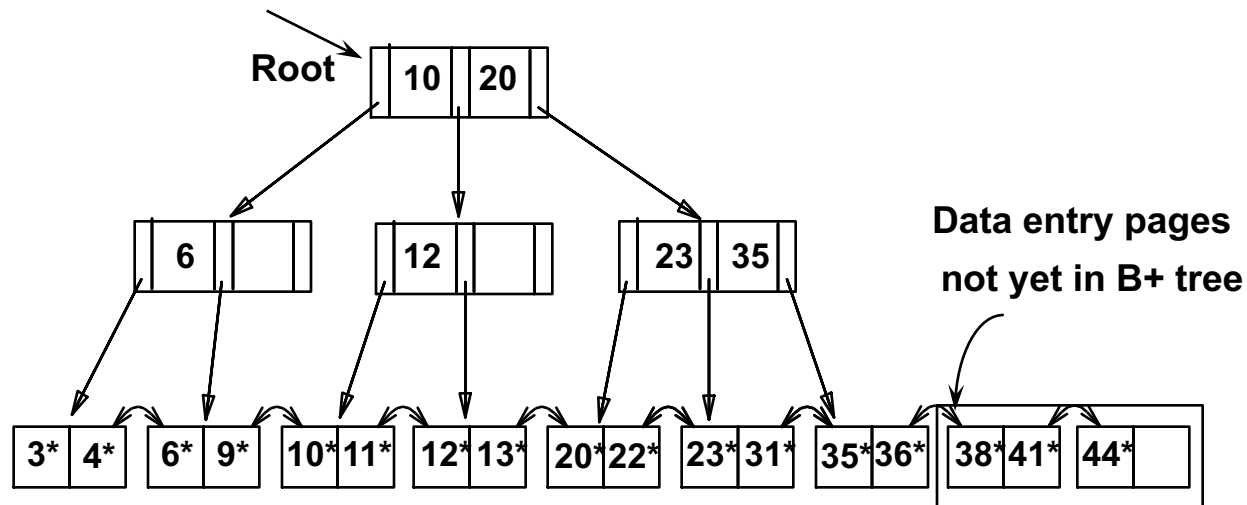
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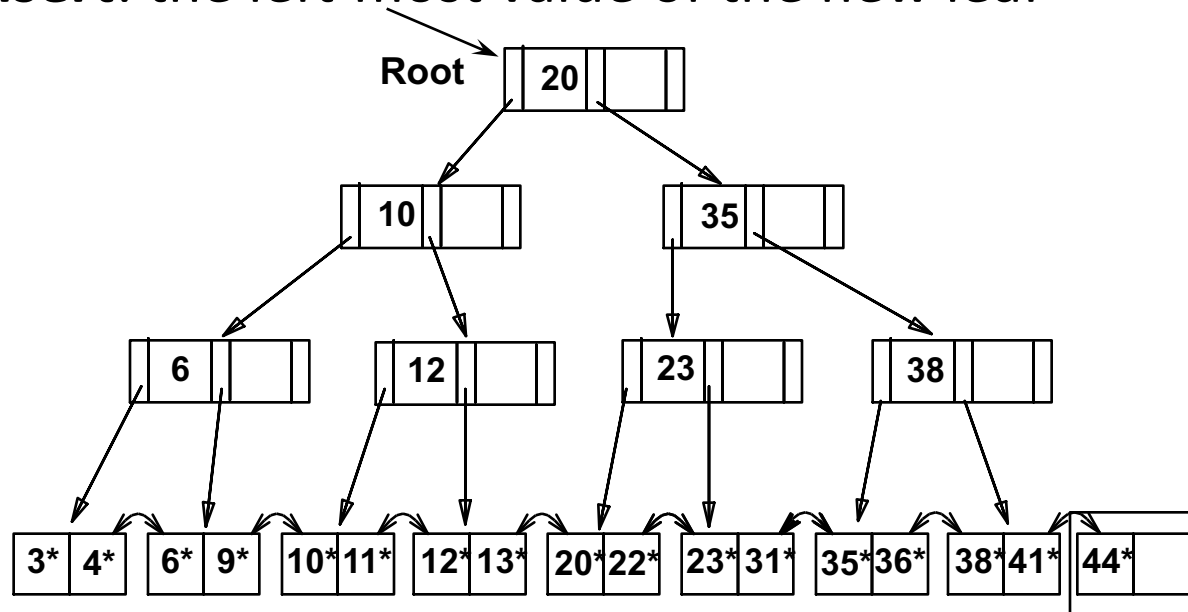
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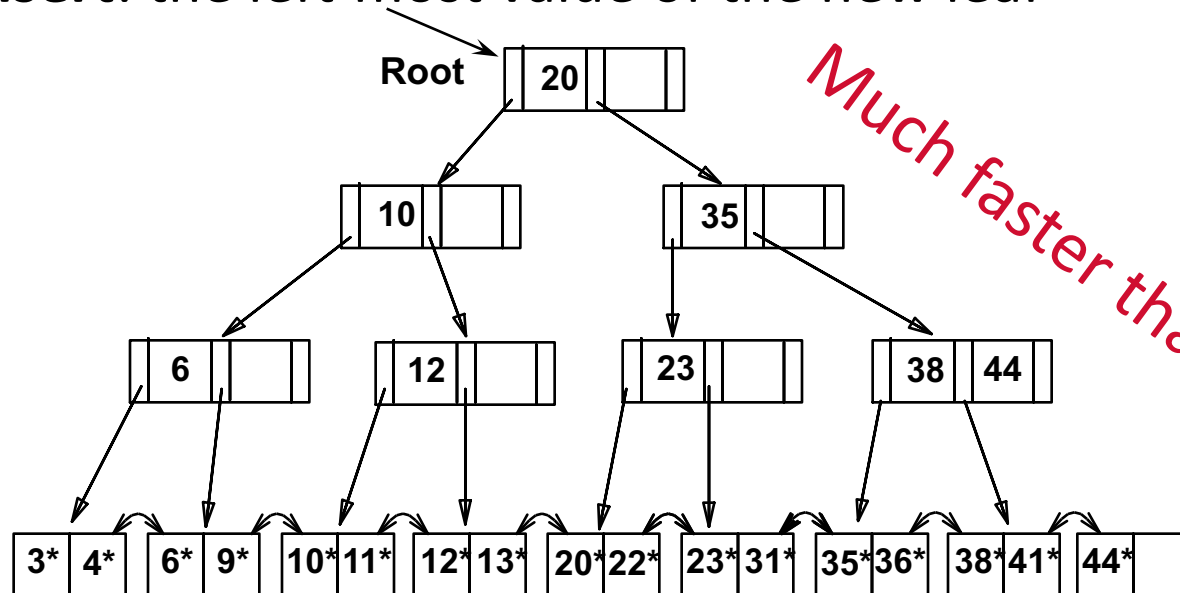
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Summary of Loading Options

Option 1: multiple inserts.

- Slow.
- Does not give sequential storage of leaves.

Option 2: *Bulk Loading*

- Fewer I/Os during build.
- Leaves will be stored sequentially (and linked, of course).
- Can control “fill factor” on pages.

A Note on “Order”

Order (d) concept replaced by physical space criterion in practice (“*at least half-full*”).

- Index pages can typically hold many more entries than leaf pages.
- Variable sized records and search keys mean different nodes will contain different numbers of entries.
- Even with fixed length fields, multiple records with the same search key value (*duplicates*) can lead to variable-sized data entries (if we use Alternative (3)).

Many real systems are even sloppier than this --- only reclaim space when a page is *completely* empty.

Summary

Tree-structured indexes are ideal for range-searches, also good for equality searches.

B+ tree is a dynamic structure.

- Inserts/deletes leave tree height-balanced; $\log_F N$ cost.
- High fanout (**F**) means depth rarely more than 3 or 4.
- Almost always better than maintaining a sorted file.
- Typically, 67% occupancy on average.
- If data entries are data records, splits can change rids!

B+ Trees



“It could be said that the world’s information is at our fingertips because of B-trees”

Goetz Graefe

Google (prev. Microsoft, HP Fellow)

ACM Software System Award